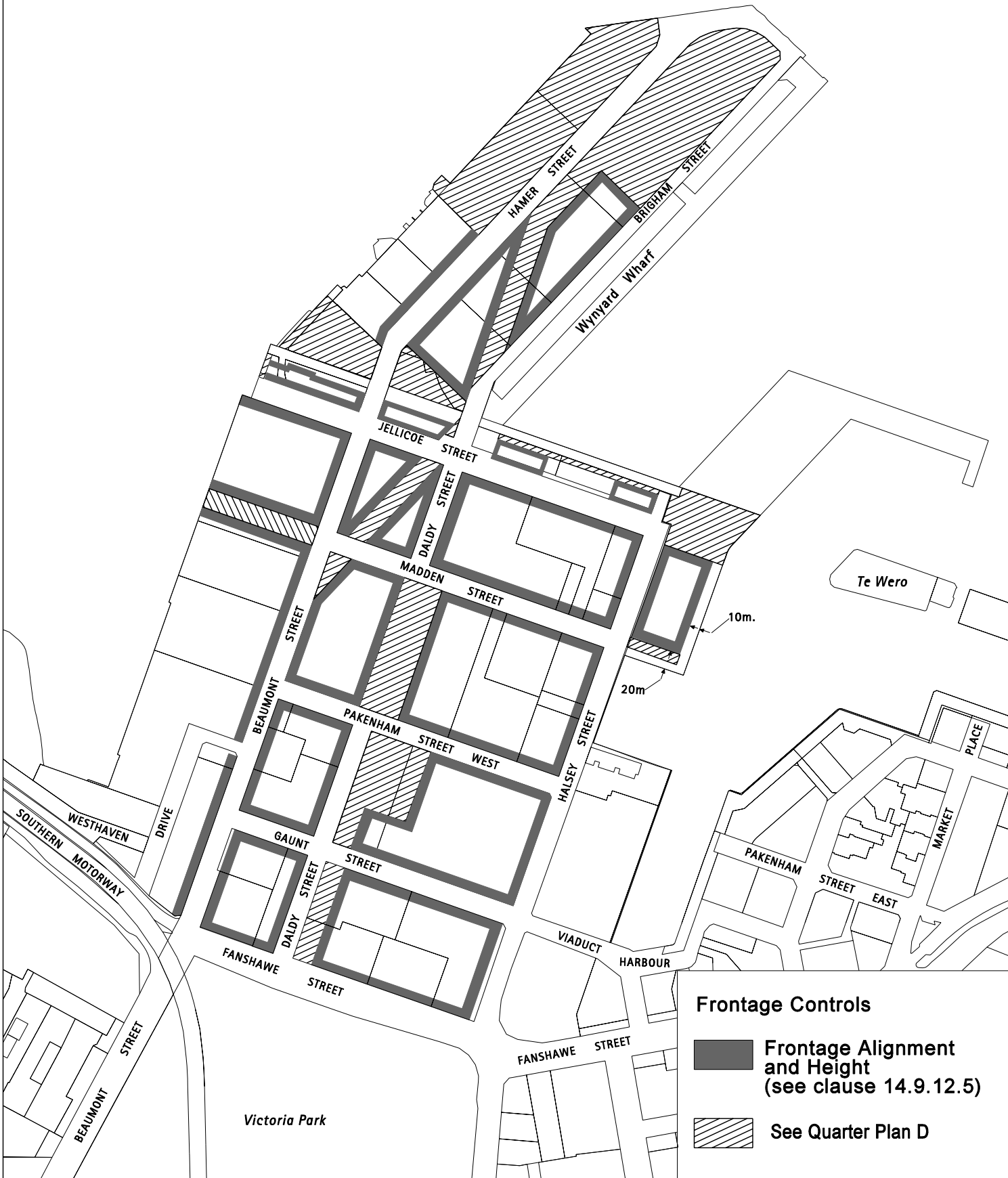
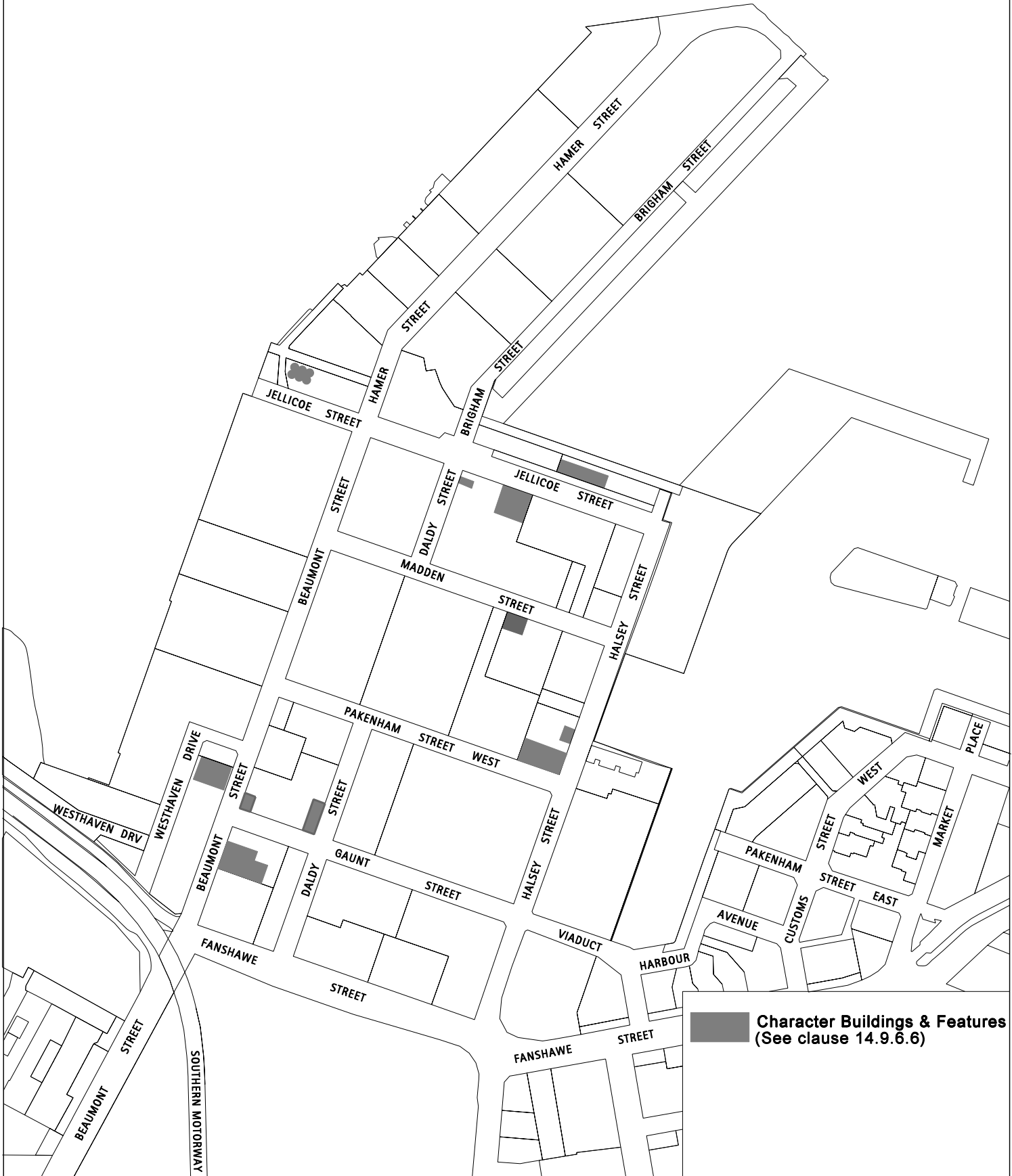


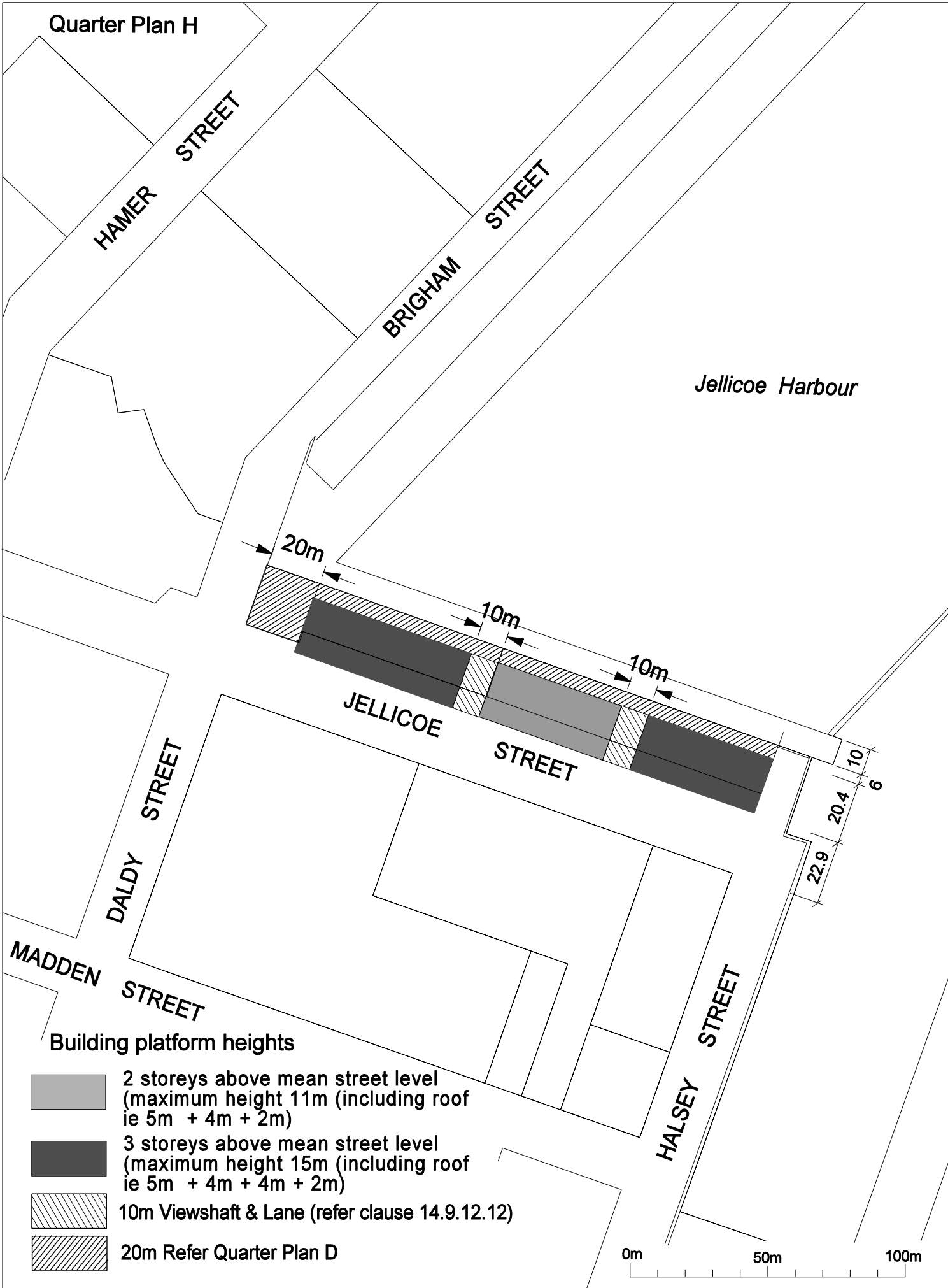
Quarter Plan F



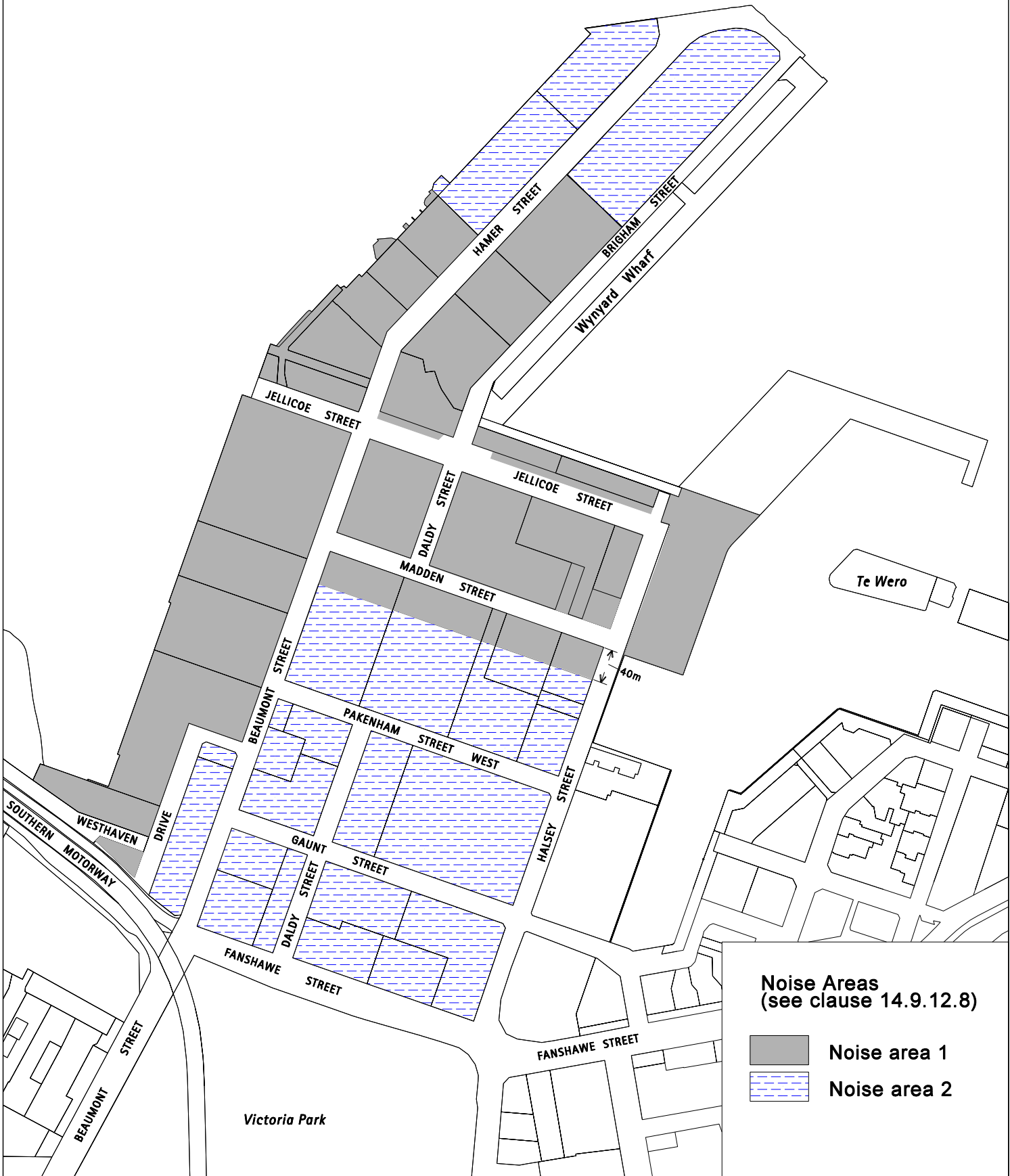
Quarter Plan G





 **Character Buildings & Features**
(See clause 14.9.6.6)



Quarter Plan J



Noise Areas
(see clause 14.9.12.8)

-  Noise area 1
-  Noise area 2